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# **AAAS: An Anonymous Authentication Scheme Based on Group Signature in VANETs**

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**ABSTRACT** As special ad-hoc networks, vehicular ad-hoc networks (VANETs) support vehicles to communicate with each other via opportunistic wireless links. In order to protect privacy of drivers, vehicles registered in VANETs are required to authenticate and communicate with surrounding vehicles or roadside infrastructure anonymously. However, due to high-speed driving and wireless environment, it is vital to propose a privacy protection scheme that is able to balance security and efficiency. Consequently, this paper proposes an anonymous authentication scheme in VANETs (AAAS). Specifically, we add region trust authority to provide more efficient anonymous authentication service for vehicles. Subsequently, group signature mechanism is adopted to achieve anonymity and conditional privacy. Moreover, security and performance analysis show that AAAS has higher security and efficiency.

**INDEX TERMS** VANETS, group signature, anonymous authentication, SVO.

## I. INTRODUCTION

With the rapid development of wireless communication technology, intelligent transportation systems (ITSs) plays a crucial role in improving transportation safethy and enhancing producivity [1]. Recently, as providing stable communication services for vehicles, VANETs have extensive attention in ITSs. Generally, driving vehicles with OBU should inform surrounding vehicles and roside infrastures of their position, direction and velocity [2]. Meanwhile, as collectors, vehicles can integrate and analyze received information, so as to avoid congested road and prevent accidents. However, due to the wireless network communication environment, it's easy for attackers to intercept, tamper and replay the transmitted messages, which gives a risk to security and reliability of VANETs [3]. According to [4], authentication is considered to be the most reliable mechanism to ensure the legitimacy of entities in VANETs. Before data exchange, the legality of each 4extcolorredsender's identity must be verified, which can effectively prevent the security threat caused by adversaries attacks. Since adversaries can collect safety information broadcast by vehicle, it is likely for adversaries to obtain trajectory of vehicle and violate the personal privacy of the driver over time [5]. Thus, vehicles have to broadcast

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security messages anonymously to prevent being tracked. Consequently, proposing a secure and efficient anonymous authentication and communication scheme has become an important factor in the rapid popularization of VANETs.

Recently, many anonymous authentication schemes have been proposed to ensure the security in vehicle to infrastructure (V2I) communication. Symmetric cryptography, asymmetric cryptography, and group signature, are thought as main mechanisms to achieve anonymous authentication in VANETs.

For schemes based on symmetric cryptography, in [6], an authority called ombudsman (OM) issues a unique identity and a seed value to each vehicle. Each vehicle and OM can calculate a set of pseudonymous handles depending on seed values. Meanwhile, roadside units (RSUs) can provide the service of generating short-term pseudonyms for vehicles according to the handle. However, as all messages generated by vehicles using short-term pseudonym can only be verified by RSUs, receiver has to send these messages to RSU for verification, which increases delay and extra communication overhead. In [7], a prediction-based authentication for vehicle-to-vehicle communications (PBA) is designed by using symmetric cryptography mechanism. PBA adopts vehicle position prediction mechanism to integrate location prediction result into and generate beacon messages in advance to guarantee efficiency of signature verification. Besides,in



order to reduce storage cost, PBA requests vehicles to use local keys and construct new temporary signatures. However, PBA is based on the accurate prediction of vehicle position, without considering how to achieve mutual authentication if the vehicle position prediction fails. In addition, symmetric cryptography is less flexible than asymmetric cryptography when it comes to the realization of authentication capabilities.

Pseudonym issue and authentication process of the schemes based on asymmetric cryptography mechanism are similar to the PKI mechanisms. In [8], Trust authority (TA) issues public key, private key, activation key and vehicle license to vehicle. And each vehicle is able to generate anonymous certificate based on message from TA that is easily verified by other vehicles. In addition, the scheme proposes an effective mechanism to enable RSU to achieve batch authentication of multiple vehicles when vehicle sender enters the area covered by a RSU and requests network service from the RSU. However, according to [9], for the purpose of privacy protection, vehicles are required to change pseudonyms and certifies frequently. In this step, vehicles must communicate with TA, which leads to high computational overhead and communication costs. Moreover, Hardly can it guarantee the high-speed vehicles to receive new certificates in time. Reference [10] proposes an efficient anonymous authentication (EAAP), which enable vehicles to generate pseudonyms independently. In EAAP, vehicle can use authorization key (AK) obtained from TA to generate anonymous certificates, which improves communication cost of changing anonymous certificates in the traditional scheme. Nevertheless, in order to protect the privacy of vehicles, vehicles are required to generate anonymous certificates frequently while communicating with other entities to request services. According to [11], due to the limited vehicle computing and storage capacities, EAAP has to meet the huge challenge in performance. To reduce computation cost in authentication, [12] proposes an identity (ID)-based signature (IBS) scheme (CPAS) to support anonymous authentication. Instead of Map To Point function, CPAS uses general hash functions to keep a balance between privacy security and operation. Furthermore, CPAS supports batch verification to improve efficiency of RSU authentication. Unfortunately, CPAS does not propose an effective revocation mechanism for illegal vehicles. Once vehicles are compromised, the threats facing VANETs cannot be ignored. In LIAP [13], Wang and Yao presented a local identity-based anonymous authentication protocol. Not only does the scheme has low computational cost but also it supports the batch signature verification. However, RSU is requested to distribute certificates to vehicles's identity and maintain vehicle identity, the scheme will confront a huge challenge, without sufficient computation and storage capacity.

In anonymous authentication scheme based on group signature, VANETs are composed of multiple groups, and each group manager is thought to be trustworthy. Generally, group members can generate signatures without revealing their real identity. In [14], anonymous certificate is cancelled and

RSUs are considered as group leaders to provide anonymous authentication service for vehicles, which is able to effectively improve the transmission and communication costs caused by certificate issuance and revocation. However, [14] could not meet the security requirements of distributed resolution authority. Since RSUs has already saved privacy information of vehicles, once a RSU compromises, each vehicle privacy is at risk of being exposed. Reference [15] proposes a secure vehicular network communication schemes (GIGS) through combining group signatures and identity-based signature. GIGS adopts group signature and reduces vehicle information storage overhead. Apart from that, GIGS uses identity-based signature to release public key and certificate management pressure. However, once there are illegal vehicles in the network, the scheme does not provide an effective mechanism for illegal vehicles revocation. [16] adds regional group manager to support vehicles update their identifies and group secret keys periodically. In credential revocation, which decreases TA revocation cost significantly. Nevertheless, in anonymous authentication, a large number of point multiplication and bilinear pairing are executed, which makes the scheme inefficient. Ring signature, as a special group signature, is used in the scheme [17] for vehicle anonymous authentication. In [17], vehicles can generate ring signature independently without the help of RSUs or TA. In addition, identities of all members can be changed quickly without consent or messaging. However, the scheme does not mention how to disclose each illegal vehicle identity and trajectory, which is unable to solve the credential revocation of illegal vehicles. Reference [18] adopts a batch group signature scheme to achieve effcient message signature verification and propose group session key (GSK)-based revocation strategy (GSSA) to achieve fast vehicle revocation check. In terms of computation time cost, message delay and loss rate, GSSA is efficient. What is more, GSSA is able to resist to impersonation attacks, tracking attacks, sybil attacks, and replay attacks. However, due to lack of challenge value in signature, GSSA does not recognize the trustworthiness of the sender's message content, which causes vehicle could not verify the legal of the response from RSU.

To solve above problems, we propose an anonymous authentication scheme based on group signature in VANETs (AAAS). AAAS consists of four phases: system initialization, initial registration, initial V2I authentication, and handover V2I authentication. The main features of the proposed paper are as follows.

- AAAS adds region trust authority (RTA) as group manager to provide anonymous authentication and communication services for vehicles, which can effectively improve the computation and communication costs of TA and relieve the pressure of RSU with low computation and storage capacity.
- Pseudonym mechanism and group signature mechansim are integrated into the scheme to satisfy distrubuted resolution. Single authority cannot directly resolve the real identity, which effectively reduces the



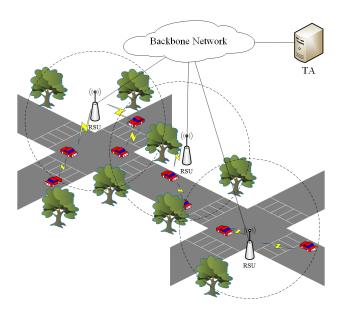


FIGURE 1. VANETs architecture.

risk of vehicle privacy exposure once an authority is compromised.

 Security and performance analysis show that AAAS can maintain a balance between efficiency and security well.

The rest of this paper is organized as follows. In Section II, we outline necessary preliminaries. The proposed scheme is elaborated in section III, followed by security proof and analysis in section IV. Section V evaluates the performance of the proposed scheme through communication overhead, computation cost, and signaling cost. Finally, we draw our conclusion and future work in section VI.

## **II. PRELIMINARIES**

#### A. VANETS

As a vital part of intelligent transportation system (ITS), vehicular ad-hoc networks (VANETs) are able to use wireless communication technologies to support continuous and stable network communication service [19]. As shown in Figure 1, VANETs consist of three important entities: trust authority (TA), roadside units (RSUs), and vehicles equipped with on board units (OBUs) [20]. TA is usually regarded as a trust third party, which is trusted by all entities in VANETs. Security and reliability of TA are the basis for establishing a mutual trust relationship among other entities in VANETs. RSUs deployed on both sides of the road have high storage and computation capacity. RSUs can provide safety-related services, efficiency-related services, and entertainment-related services for vehicles through wireless communication. OBUs, installed in vehicles, can support the information exchange with RSUs or other OBUs to obtain required services.

# B. BILINEAR PAIRING

Let  $G_1$  be an additive group of prime order q, generated by P, and let  $G_T$  be a multiplicative group with the same q.

A bilinear pairing is a map:

$$e: G_1 \times G_1 \rightarrowtail G_T$$

The pairing e satisfies the following properties [21]:

- 1) Bilinearity: For any  $P, Q \in G_1, a, b \in \mathbb{Z}_q^*, e(aP, bQ) = e(P, Q)^{ab}$ .
- 2) Non-degeneracy: Existing  $P, Q \in G_1$  satisfies e(P, Q) = 1.
- 3) Computability: There is an efficient algorithm to compute e(P, Q), where  $P, Q \in G_1$ .

## C. IDENTITY-BASED GROUP SIGNATURE

Group signature is considered as a special signature mechanism, in which authorized members can sign on behalf of the underlying group [22]. For a given group signature, any unauthorized entity can use group public key to verify whether the signature is legal, but it is impossible for any other verifier except for group manager to reveal the signer's identity. Consequently, group signature mechanism can be effectively used in anonymous authentication in VANETs [23]. However, in traditional group signature schemes, any verifier has to determine the validity of the group public key certificate before verifying the group signature, which may influence the efficiency and stability of communication for high-speed vehicles. In addition, due to limited computing and storage capacity of vehicles, the overhead of storing certificates for vehicles is also not negligible. Consequently, identity-based group signature is adopted in the proposed scheme, where publicly group mamanger identifier can be used as the public group key component [24]. To reduce the burden of public key certifificate management, verifier only needs to know the identity of the group manager to compute the group public key.

The earliest identity-based group signature mechanism was proposed by Park *et al.* [25]. However, due to its high computation cost and low efficiency, it is difficult to be used in anonymous authentication in VANETs. Han *et al.* proposed a novel identity-based group signature scheme [26], which makes a balance between the security and effciency. In the perposed scheme, [26] is used in anonymous authentication and communication in VANETs. The details of the scheme are as follows.

- 1) Setup. Let  $G_1$  and  $G_T$  be two cyclic groups generated by P, whose order is prime q, where  $G_1$  is additive group and  $G_T$  is multiplicative group. The group manager (GM) chooses two cryptographic hash functions:  $H_1: \{0,1\}^* \to G_1, H_2: \{0,1\}^* \times G_1 \to G_1$  and constructs a bilinear function  $e: G_1 \times G_1 \to G_T$ . Then, GM generates  $a \in Z_q^*$  as the secret key of GM and sets  $P_{pub} = aP$  as the public key of group.
- 2) Extract. When a new member  $U_i$  wants to be an authorized member of the group, the member is requested to sent its identity  $f_i$  to GM through the secure tunnel. GM computes  $Q_{f_i} = H_1(f_i)$ ,  $sk_i = aQ_{f_i}$  and sends  $sk_i$  to  $U_i$ . After receiving  $sk_i$ ,  $U_i$  chooses a secret key  $b_i$  as its



personal private key. Support  $b_i f_i \equiv 1 \mod \varphi(n)$ . Now.  $U_i$  is considered as a member of the group. Its private key is  $\{b_i, sk_i\}$  and public key is  $f_i$ .

- 3) Sign. For given a message M, signer chooses  $x \in Z_q^*$  and computes A = xP,  $B = x^{-1}sk_i + H_2(m, A)b_i$ . The group signature on message M is  $\{A, B, f_i\}$ .
- 4) Verify. After receiving M and group signature  $\{A, B, f_i\}$ , verifier carries out the followings to verify the group signature.
  - a) Compute  $\alpha = e(f_i P_{pub}, f_i)$ ,  $\beta = e(A, f_i B)$ , and  $\gamma = e(A, H_2(M, A))$  respectively.
  - b) Check  $\beta == \alpha \gamma$  to verify whether the group signature  $\{A, B, f_i\}$  legal.

If the equality holds, then  $\{A, B, f_i\}$  is thought as a valid group signature; Otherwise, the signature is rejected.

## **III. THE PROPOSED SCHEMES**

In this section, AAAS network architecture, trust model, system initialization, initial registeration, V2I initial authentication, and V2I handover authentication are described. We adopt identity based on signature mechanism (CC signatute [27]), Diffie-Hellman key exchange mechanism [28], and AES cipher mechanism [29] to support anonymous authenticaion and communication. Before introducing AAAS, a few of relevant abbreviations and descriptions used frequently are illustrated in Table 1.

#### A. NETWORK ARCHITECTURE

Figure 2 shows the network architecture of the proposed scheme, which includes four types of entities, name, trusted authority (TA), region trusted authority (RTA), RSU, and vehicle.

- TA: As a trusted third-party entity, TA generates system
  parameters, issues private keys for RTA, and computes
  pseudonyms and private keys for vehicles. In addition,
  TA also maintains an identity list of vehicles and provides services for illegal vehicle revocation.
- RTA: In order to alleviate TA computation and communication pressure, in AAAS network architecture, RTA is added to manage all RSUs in each area and provides anonymous authentication and communication services for vehicles.
- RSUs: RSUs are usually deployed on both sides of the road to provide related safety services and entertainment services for legal vehivles on the road through wireless communications.
- Vehicles: For obtaining network service provided by VANETs, each vehicle equipped with OBU is able to to exchange information with surrounding RSUs and vehicles, so as to enjoy better driving experience for drivers.

# B. TRUST MODEL

The trust model of the proposed scheme is described in Figure 3. TA is trusted by all entities in VANETs. Other entities

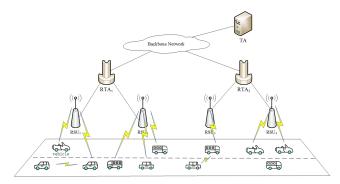


FIGURE 2. Network architecture.

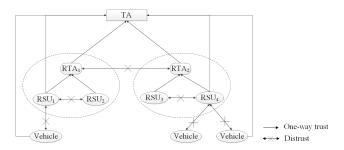


FIGURE 3. Trust model.

need to submit true identities to apply for registration. Keeping security and reliability of TA is the basis to establish trust relationship among other entities in VANETs. RTA is requested to register with TA to establish trust relationship with TA. Meanwhile, RTA is trusted by all RSUs in the assigned areas, but there is no trust relationship between RTAs. RSU trusts TA and RTA in its area but not vehicles. Besides, RSU does not trust other RSUs. All vehicles trust TA, but vehicles do not trust other vehicles and RSUs. The purpose of the proposed scheme is to establish the trust relationship between vehicles and RSUs anonymously.

## C. SYSTEM INITIALIZATION

In terms of the network architecture and trust model, system initialization is executed as follows.

- TA selects two cyclic groups  $G_1$  and  $G_T$  generated by P, whose order is a prime q, where  $G_1$  is an additive group and  $G_T$  a multiplicative group.
- TA chooses a bilinear pairing  $e: G_1 \times G_1 \to G_T$  and three hash functions  $H_1: \{0, 1\}^* \to G_1, H_2: \{0, 1\}^* \times G_1 \to G_1, H_3: \{0, 1\}^l \times Z_q^* \to \{0, 1\}^l$ .
- TA generates a master key  $s \in Z_q^*$  and computes public key  $PK_{TA} = sP$ .
- TA publishes the parameter  $param = \{G_1, G_T, e, q, P, PK_{TA}, H_1, H_2, H_3\}$  and stores s.

#### D. INITIAL REGISTERATION PROTOCOL

- 1) VEHICLE REGISTERATION PROTOCOL
  - 1) Vehicle first randomly picks a secret key  $a \in \mathbb{Z}_q^*$ , challenge value  $N_1$ , and computes key-agreement



**TABLE 1.** Abbreviations and descriptions.

Abbreviation	Description	
$ID_A$	The true identity of entity A	
$PS_A$	The pseudonym of entity A	
$PK_A/SK_A$	The public key/privacy key of entity A	
$K_{A-B}$	The shared key between entity A and entity B	
$C_{A-B}$	The ciphertext generated by entity A to entity B	
$Sign_A$	A's signature	
TS	The current timestamp	
N	Random number	
$Exp_A$	pseudonym expiration of entity A	
$Enc\_PK_A\{M\}$	Using $PK_A$ to encrypt message $M$	
$Sign\_SK_A\{M\}$	Using the $SK_A$ to sign message $M$	
$Sign\_group\_SK_A\{M\}$	Using $SK_A$ to sign message $M$ through group signature mechanism	
$Enc\_K_{A-B}\{M\}$	Using symmetric key $K_{A-B}$ to encrypt message $M$	
	Connection operations between message	
$egin{array}{c} Z_q^* \ ab \end{array}$	Set of prime numbers	
$a\vec{b}$	Point multiplication operation	

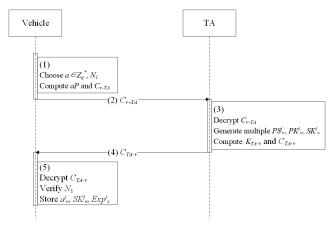


FIGURE 4. Vehicle registeration protocol.

parameter aP, then vehicle uses the public key of TA to encrypt  $\langle ID_{\nu}, aP, N_1 \rangle$  and gets  $C_{\nu-TA} = Enc\_PK_{TA}\{ID_{\nu}, aP, N_1\}$ .

- 2) Vehicle sends the ciphertext  $C_{v-TA}$  to TA.
- 3) When obtianing the ciphertext from vehicle, TA uses master key s to decrypt  $C_{v-TA}$  and gets  $ID_v$ , aP, and  $N_1$ . TA selects multiple random numbers  $a_v^j \in Z_q^*$  to compute vehicle's pseudonyms  $PS_v^j = H_3(ID_v, a_v^j)$  and corresponding public keys  $PK_v^j = H_1(PS_v^j||Exp_v^j)$  and private keys  $SK_v^j = sPK_v^j$ , where  $Exp_v^j$  is the expiration of  $a_v^j$ , 1 < j < n, n is the total number of each vehicle obtaining pseudonym. Then TA computes the session key with vehicle  $K_{TA-v} = saP$  and encrypts  $sap_v^j = sap_v^j$ ,  $sap_v^j = sap_v^j = sap_v^j$ ,  $sap_v^j = sap_v^j = sap_v^j$ . Finally, TA stores  $sap_v^j = sap_v^j = sap_v^j = sap_v^j$ .
- 4) TA sends  $C_{TA-\nu}$  to vehicle.
- 5) After receiving  $C_{TA-v}$  from TA, vehicle computes the session key with TA  $K_{v-TA} = aPK_{TA}$  and decrypts  $C_{TA-v}$  to get  $< a_v^j, SK_v^j, Exp_v^j, N_1 >$ . Vehicle verifies  $N_1$ , if the verification is successful, vehicle stores  $< a_v^j, SK_v^j, Exp_v^j >$ . Otherwise, vechicle needs to reapply for registration.

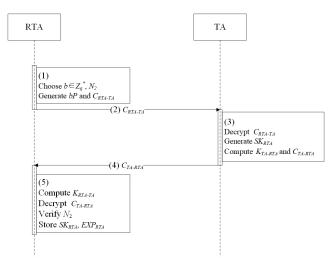


FIGURE 5. RTA registration protocol.

## 2) RTA REGISTRATION PROTOCOL

- 1) RTA selects a random number  $b \in Z_q^*$  as its secret key and computes key-agreement parameter bP. RTA then computes ciphertext  $C_{RTA-TA} = Enc\_PK_{TA}\{ID_{RTA}, bP, N_2\}$ , where  $N_2$  is a challenge value.
- 2) RTA sends  $C_{RTA-TA}$  to TA.
- 3) Upon receiving the ciphertext, TA first decrypts  $C_{RTA-TA}$  to get  $< ID_{RTA}$ , bP,  $N_2 >$ . TA computes the private key of RTA:  $SK_{RTA} = sPK_{RTA}$ , where  $PK_{RTA} = H_1(ID_{RTA}||Exp_{RTA})$  is the public key of RTA,  $Exp_{RTA}$  is the expiration of  $SK_{RTA}$ . Finally, TA computes the session key with RTA  $K_{TA-RTA} = sbP$  and encrypts  $< SK_{RTA}$ ,  $Exp_{RTA}$ ,  $N_2 >$  to get  $C_{TA-RTA} = Enc_K_{TA-RTA} \{SK_{RTA}, Exp_{RTA}, N_2\}$ .
- 4) TA sends  $C_{TA-RTA}$  to RTA.
- 5) When getting the ciphertext from TA, RTA computes the session key with TA  $K_{TA-RTA} = bPK_{TA}$  to encrypt  $C_{TA-RTA}$  and gets  $< SK_{RTA}$ ,  $Exp_{RTA}$ ,  $N_2 >$ . RTA confirms the validity of  $N_2$ . If it is not valid, then RTA stores  $< SK_{RTA}$ ,  $Exp_{RTA} >$ . Otherwise, RTA registration is failed.



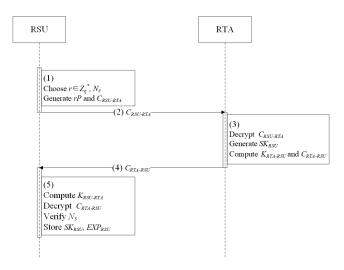


FIGURE 6. RSU registration protocol.

# 3) RSU REGISTRATION PROTOCOL

In order to reduce the computation and communication pressure of TA, All RSUs are required to submit their registration applications to RTA in their area. Before RSU registration protocol is executed, RTA first chooses  $SK'_{RTA}$  = b and  $PK'_{RTA} = bP$  as group public/private key that are valid only in its area. Then RTA uses  $SK_{RTA}$  to sign  $PK'_{RTA}$ and gets  $Sign_{RTA} = Sign_SK_{RTA}\{ID_{RTA}, Exp_{RTA}, PK'_{RTA}\} =$  $\{V_{RTA}, W_{RTA}\}\$ , where  $V_{RTA} = r_{RTA}PK_{RTA}$ ,  $W_{RTA} = (r_{RTA} +$  $H_2(M, V_{RTA}), M = ID_{RTA}||Exp_{RTA}||PK'_{RTA}, r_{RTA} \in Z_q^*$  is random number. Finally, RTA broadcasts messages ID<sub>RTA</sub>,  $Exp_{RTA}$ ,  $PK'_{RTA}$  and  $Sign_{RTA}$  to RSUs in its area. When receiving the message from RTA, RSU computes the public key of RTA:  $PK_{RTA} = H_1(ID_{RTA}||Exp_{RTA})$ , then RSU verifies  $Sign_{RTA}$ , if  $Sign_{RTA}$  is legal, RSU stores  $ID_{RTA}$ ,  $Exp_{RTA}$ ,  $PK'_{RTA}$ , and  $Sign_{RTA}$  and executes registration protocol. Figure 6 shows the details.

- 1) Each RSU generates a secret key  $r \in Z_q^*$  randomly and calculate rP as key-agreement parameter with RTA. After that, RSU generates ciphertext  $C_{RSU-RTA} = Enc\_PK'_{RTA}\{ID_{RSU}, rP, N_3\}$ , where  $N_3$  is a random number as a challenge value.
- 2) RSU sends  $C_{RSII-RTA}$  to RTA.
- 3) RTA decrypts  $C_{RSU-RTA}$  and gets  $< ID_{RSU}$ , rP,  $N_3 >$ . Then RTA generates RSU's private key  $SK_{RSU} = bPK_{RSU}$ , where  $PK_{RSU} = H_1(ID_{RSU})$ . After that, RTA computes the session key  $K_{RTA-RSU} = brP$  and  $C_{RTA-RSU} = Enc_K_{RTA-RSU} \{SK_{RSU}, Exp_{RSU}, N_3+1\}$ , where  $Exp_{RSU}$  is the expiration of  $SK_{RSU}$ .
- 4) RTA sends  $C_{RTA-RSU}$  to RSU.
- 5) RSU computes the session key with RTA  $K_{RTA-RSU} = bPK'_{RTA}$  and encrypts  $C_{RTA-RSU}$  to get  $SK_{RSU}$ ,  $Exp_{RSU}$ ,  $N_3 + 1$ . If  $N_3 + 1$  is valid, RSU stores  $SK_{RSU}$ ,  $Exp_{RSU}$ . Otherwise, RSU is requested to re-apply for registration.

#### E. V2I INITIAL AUTHENTICATION PROTOCOL

V2I initial authentication refers to the process that vehicle performs mutual authentication with RSU (RSU<sub>1</sub>) when entering the coverage of RSU<sub>1</sub> for the first time. The details are shown as Figure 7.

- 1) RSU<sub>1</sub> broadcasts  $ID_{RSU_1}$ ,  $Exp_{RTA}$ ,  $Exp_{RSU_1}$ ,  $TS_1$ ,  $N_4$ ,  $ID_{RTA}$ ,  $PK'_{RTA}$ ,  $Sign_{RSU_1}$ , and  $Sign_{RTA}$  regularly, where  $Sign_{RSU_1} = Sign_SK_{RSU_1}\{ID_{RSU_1}, ID_{RTA}, Exp_{RSU_1}, TS_1, N_4\} = \{V_{RSU_1}, W_{RSU_1}\}, V_{RSU_1} = r_{RSU_1}PK_{RSU_1}, W_{RSU_1} = (r_{RSU_1}+H_2(M,V_{RSU_1}))SK_{RSU_1}, r_{RSU_1} \in Z_q^*$  is random number,  $M = ID_{RSU_1}||ID_{RTA}||$   $Exp_{RSU_1}||TS_1||N_4$ ,  $N_4$  is challenge value.
- 2) When receiving the message from RSU<sub>1</sub>, vehicle first computes  $PK_{RTA} = H_1(ID_{RTA}||Exp_{RTA})$ , and verifies  $Sign_{RTA}$ , if  $Sign_{RTA}$  is illegal, then the authentication is failed, otherwise  $PK'_{RTA}$  is considered valid. Then vehicle continues to check the freshness of  $TS_1$  and verify the validity of signature  $Sign_{RSU_1}$ . If the validation is successful, RTA and RSU<sub>1</sub> are thought as legal entities. Vehicle chooses  $r_v \in Z_q^*$  and computes the session key with RSU<sub>1</sub>:  $K_{v-RSU_1} = r_v V_{RSU_1}$  and the session key with RTA:  $K_{v-RTA} = r_v V_{RTA}$  respectively. Finally, vehicle chooses  $PS_{\nu}^{J}$  and generates signature  $Sign_{\nu} =$  $Sign\_SK_{v}^{J}\{PS_{v}^{J}, Exp_{v}^{J}, TS_{2}, N_{5}, N_{6}\} = \{V_{v}, W_{v}\}, \text{ cipher-}$ text  $C_{v-RSU_1} = Enc_K_{v-RSU_1}\{N_4\}$ , and  $C_{v-RTA} =$ Enc  $K_{v-RTA}\{N_6\}$ , where  $V_v = r_v P K_v^J$ ,  $W_v = (r + r_v)^2$  $H_2(M, V))SK_v^J$ ,  $M = PS_v^J||Exp_v^J||TS_2||N_5||N_6$ ,  $N_5$  and  $N_6$  are challenge values.
- 3) vehicle sends  $PS_{\nu}^{j}$ ,  $Exp_{\nu}^{j}$ ,  $TS_{2}$ ,  $N_{5}$ ,  $N_{6}$ ,  $Sign_{\nu}$ ,  $C_{\nu-RSU_{1}}$ , and  $C_{\nu-RTA}$  to RSU<sub>1</sub>.
- 4) Once the message from vehicle is received, RSU<sub>1</sub> verifies  $Exp_{\nu}^{j}$ ,  $TS_{2}$ , and  $Sign_{\nu}$  respectively. If all the verifications are successful, RSU<sub>1</sub> regards vehicle as a legal node and generates the session key with vehicle  $K_{RSU_{1}-\nu} = r_{RSU_{1}}V_{\nu}$  to decrypt  $K_{\nu-RSU_{1}}$  and checks  $N_{4}$ . Finally RSU<sub>1</sub> computes  $C_{RSU_{1}-\nu} = Enc_{-}C_{\nu-RSU_{1}}\{N_{5}\}$ .
- 5) RSU<sub>1</sub> sends  $PS_{\nu}^{J}$ ,  $Exp_{\nu}^{J}$ ,  $N_{6}$ , and  $C_{\nu-RTA}$  to RTA.
- 6) When receiving the message from RSU<sub>1</sub>, RTA first computes the session key with vehicle  $K_{RTA-\nu} = r_{RTA}V_{\nu}$  and decrypts  $C_{\nu-RTA}$  to obtain  $N_6$ . If  $N_6$  is legal, RTA generates multiple group identities  $f_{\nu}^i$ , and group private keys  $SK_{f_{\nu}^i} = \{b_i, sk_i\}$  for vehicle. Finally, RTA encrypts  $f_{\nu}^i$ ,  $SK_{f_{\nu}^i}$ , and  $N_5$  to get  $C_{RTA-\nu} = Enc_{KRTA-\nu}\{f_{\nu}^i, SK_{f_{\nu}^i}, Exp_{f_{\nu}^i}, N_6\}$ , where  $Exp_{f_{\nu}^i}$  is the expiration of  $f_{\nu}^i$ .
- 7) RTA sends  $C_{RTA-v}$  to RSU<sub>1</sub>.
- 8) RSU<sub>1</sub> sends  $C_{RSU_1-\nu}$  and  $C_{RTA-\nu}$  to vehicle.
- 9) Vehicle decrypts  $C_{RSU_1-\nu}$  and verifies  $N_5$ , if  $N_5$  is legal, then the secure channel between vehicle and RSU<sub>1</sub> is built. Then  $C_{RTA-\nu}$  is decrypted to get  $f_{\nu}^i$ ,  $SK_{f_{\nu}^i}$ ,  $Exp_{f_{\nu}^i}$ , and  $N_6$ . If  $N_6$  is legal, the vehicle is identified as a group member of RTA, vehicle saves  $f_{\nu}^i$ ,  $SK_{f_{\nu}^i}$ , and  $Exp_{f_{\nu}^i}$ .



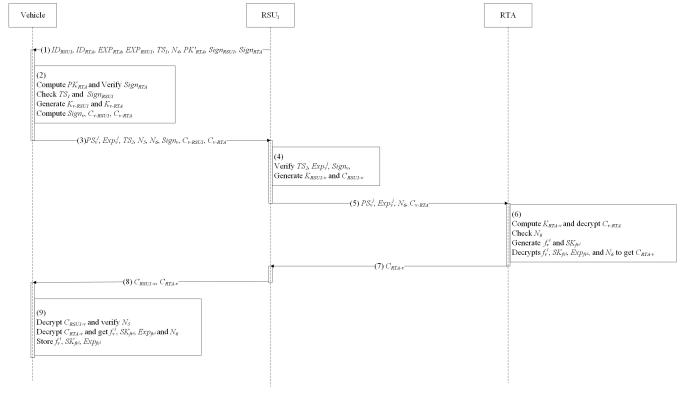


FIGURE 7. V21 initial authentication protocol.

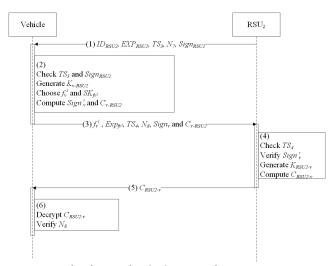


FIGURE 8. V2I handover authentication protocol.

# F. V2I HANDOVER AUTHENTICATION PROTOCOL

When vehicle leaves  $RSU_1$  and enters the area covered by  $RSU_2$  signal. V2I handover authentication is required to execute. The details are shown as following.

- 1) RSU<sub>2</sub> broadcasts  $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ,  $Sign_{RSU_2}$ , regularly, where  $Sign_{RSU_2} = Sign_\_SK_{RSU_2}\{ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7\} = \{V_{RSU_2}, W_{RSU_2}\}$ ,  $V_{RSU_2} = r_{RSU_2}PK_{RSU_2}$ ,  $W_{RSU_2} = (r_{RSU_2}+H_2(M,V_{RSU_2}))SK_{RSU_2}$ ,  $r_{RSU_2} \in Z_q^*$  is random number,  $M = ID_{RSU_2}||Exp_{RSU_2}||$   $TS_3||N_7$ .
- 2) Once the message from RSU<sub>2</sub> is received, vehicle verifies whether  $TS_3$  is fresh. If  $TS_3$  is not fresh, the authen-

tication is failed. Otherwise, vehicle continues to verify  $Sign_{RSU_2}$ . If the verification is successful, vehicle generates the shared key with RSU<sub>2</sub>:  $K_{v-RSU_2} = r_v V_{RSU_2}$ . Vehicle selects its pseudonym  $f_v^i$  and private key  $SK_{f_v^i}$  to signs  $< f_v^i$ ,  $Exp_{f_v^i}$ ,  $TS_4$ ,  $N_8 >: Sign_v^i = Sign\_group\_SK_{f_v^i}\{f_v^i, Exp_{f_v^i}, TS_4, N_8\} = \{V_v^i, W_v^i\}$ , where  $V_v^i = r_v P$ ,  $W_v^i = r_v^{-1}sk_i + H_1(M, V_v^i)b_i$ ,  $M = f_v^i||Exp_{f_v^i}||TS_4||N_8$ ,  $r_v \in Z_q^*$  is random number. Finally, vehicle encrypts  $N_7$  to get  $C_{v-RSU_2} = Enc\_K_{v-RSU_2}\{N_7\}$ .

- 3) vehicle sends  $f_{\nu}^{i}$ ,  $Exp_{f_{\nu}^{i}}$ ,  $TS_{4}$ ,  $N_{8}$ ,  $Sign_{\nu}'$ , and  $C_{\nu-RSU_{2}}$  to RSU<sub>2</sub>
- 4) RSU<sub>2</sub> first verifies the freshness of  $TS_4$ . Then  $Sign'_{\nu}$  is verified through computing the public key of vehicle  $PK_{f_{\nu}^i} = H_1(f_{\nu}^i | Exp_{f_{\nu}^i})$ . If the verification is successful, the vehicle  $f_{\nu}^i$  is considered as a legal vehicle. Otherwise, RSU<sub>2</sub> refuses the request from vehicle communication. Finally, RSU<sub>2</sub> generates the session key with vehicle:  $K_{RSU_2-\nu} = r_{RSU_2}V_{\nu}'$  to verify  $N_7$  and computes  $C_{RSU_2-\nu} = Enc\_K_{RSU_2-\nu}\{N_8\}$ .
- 5) RSU<sub>2</sub> sends  $C_{RSU_2-\nu}$  to vehicle.
- 6) vehicle uses  $K_{\nu-RSU_2} = r_{\nu}V_{RSU_2}$  to decrypt  $C_{RSU_2-\nu}$ . If  $N_8$  is legal, then the trust relationship is established between vehicle and RSU<sub>2</sub>, otherwise, handover authentication fails.

## **IV. SECURITY PROOF AND ANALYSIS**

In this section, security proof and analysis for AAAS are presented. We first use SVO logic to provide a formal security

TABLE 2. Notation and description in SVO.

Notation	Description
$\vdash \varphi$	$\varphi$ is a theorem
$PK_{\sigma}(P,K)$	K is the public signature verification key for $P$
$PK_{\delta}(P,K)$	K is the public key-agreement key for $P$
SV(X, K, Y)	K can verify if X is Y'signature
$F(K_p, K_q)$	F is a key-agreement function
fresh(X)	X is fresh
$\{X\}K$	The ciphertext encrypted by $K$
[X]K	The message signed by $K$

proof. Afterwards, we also give further security analysis to prove AAAS satisfies the security requirements in [30].

#### A. SVO LOGIC

Recently, an increasing number of researchers use formal analysis method to evaluate security of their protocols and schemes. Among all proposed formal security analysis methods, SVO logic [31], as an important BAN-like logic, owns the advantages of BAN logic, GNY logic, and AT logic. Besides, SVO logic redefines some concepts in formal semantic and owns very simple inference rules or axioms. Now, SVO logic has become a widely used formal analysis method. In most cases, since vehicles and RSUs perform V2I handover authentication protocol, formal security proof in AAAS handover authentication is provided in this section. Relevant notations and descriptions are given as Table 2.

## 1) INITIAL RULES

SVO has two inference rules:

Modus Ponens: From  $\varphi$  and  $\varphi \supset \psi$  infer  $\psi$ . Necessitation: From  $\vdash \varphi$  infer  $\vdash P$  believes  $\varphi$ .

# 2) SVO AXIOM SCHEMATA

For any principal P, Q and formulae  $\varphi$ ,  $\psi$ , the following axiom schemates are introduced.

(1) Believing

Ax1:*P* believes  $\varphi \wedge P$  believes  $(\varphi \supset \psi) \supset P$  believes  $\psi$  Ax2:*P* believes  $\varphi \supset P$  believes  $(P \text{ believes } \varphi)$ 

(2) Source Association

Ax3:SharedKey(K, P, Q)  $\wedge$  R received  $\{X^Q\}_K \supset Q$  said  $X \wedge Q$  sees K

 $\operatorname{Ax4:}(PK_{\sigma}(Q,K) \wedge R \text{ received } [X]K \wedge SV(X,K,Y)) \supset Q \text{ said } Y$ 

(3) Key Agreement

 $\text{Ax5:}((PK_{\delta}(P,K_p) \land (PK_{\delta}(Q,K_q)) \supset SharedKey(F(K_p,K_q),P,Q)$ 

(4) Receiving

Ax6: P received  $(X_1, \dots, X_n) \supset P$  receives  $X_i$ 

Ax7:(P received  $\{X\}_K \wedge P$  sees  $K^{-1}$ )  $\supset P$  has X

(5) Seeing

Ax8:P received  $X \supset P$  sees X

Ax9:P sees  $(X_1, \dots, X_n) \supset P$  sees  $X_i$ 

Ax10:(P sees  $X_1 \wedge \cdots \wedge P$  sees  $X_n$ )  $\supset$  (P sees  $F(X_1, \cdots, X_n)$ )

(6) Comprehending

Ax11:*P* believes  $(P \operatorname{sees} F(X)) \supset P$  believes  $(P \operatorname{sees} X)$ Ax12: $(P \operatorname{received} F(X) \land P \operatorname{believes} P \operatorname{sees} X) \supset P$  believes *P* received F(X)

(7) Saying

Ax13:P said  $(X_1, \dots, X_n) \supset (P \text{ said } X_i \land P \text{ sees } X_i)$ Ax14:P says  $(X_1, \dots, X_n) \supset (P \text{ says } X_i \land P \text{ said } (X_1, \dots, X_n))$ 

(8) Jurisdiction

Ax15:(P controls  $\varphi \wedge P$  says  $\varphi$ )  $\supset \varphi$ 

(9) Freshness

 $Ax16:fresh(X_i) \supset fresh(X_1, \cdots, X_n)$ 

 $Ax17: fresh(X_1, \dots, X_n) \supset (F(X_1, \dots, X_n))$ 

(10) Nonce-Verification

 $Ax18:(fresh(X) \land P \text{ said } X) \supset P \text{ says } X$ 

(11) Symmetric goodness of shared keys

 $Ax19:SharedKey(K, P, Q) \equiv SharedKey(K, Q, P)$ 

(12) Having

Ax20:P has  $K \supset P$  sees K

# 3) FORMAL DESCRIPTION

## (T) Goals

In handover authentication protocol, the following SVO goals are given according to the security requirements of AAAS.

G<sub>1</sub>: Vehicle believes RSU<sub>2</sub> says ( $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ) RSU<sub>2</sub> believes vehicle says ( $f_v^i$ ,  $Exp_{f^i}$ ,  $TS_4$ ,  $N_8$ )

G<sub>2</sub>: vehicle believes RSU<sub>2</sub> says N<sub>8</sub> RSU<sub>2</sub> believes vehicle says N<sub>7</sub>

G<sub>3</sub>: Vehicle believes sharedkey( $K_{\nu-RSU_2}$ -, vehicle, RSU<sub>2</sub>) RSU<sub>2</sub> believes sharedkey( $K_{RSU_2-\nu}$ -, RSU<sub>2</sub>, vehicle)

G<sub>4</sub>: Vehicle believes sharedkey( $K_{v-RSU_2}$ +, vehicle, RSU<sub>2</sub>) RSU<sub>2</sub> believes sharedkey( $K_{RSU_2-v}$ +, RSU<sub>2</sub>, vehicle)

G<sub>5</sub>: Vehicle believes  $fresh(K_{v-RSU_2})$ RSU<sub>2</sub> believes  $fresh(K_{RSU_2-v})$ 

# (2) Assumptions

P1: Vehicle believes *fresh*(*TS*<sub>3</sub>) RSU<sub>2</sub> believes *fresh*(*TS*<sub>4</sub>)

P2: Vehicle believes vehicle received (([ $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ] $SK_{RSU_2}$ )  $\supset PK_{\delta}(RSU_2, r_{RSU_2}P)$ )

RSU<sub>2</sub> believes RSU<sub>2</sub> received (([ $f_v^i$ ,  $Exp_{f_v^i}$ ,  $TS_4$ ,  $N_8$ ] $SK_{vehicle}$ ) $\supset PK_{\delta}(vehicle, r_{f_v^i}P)$ )

P3: Vehicle believes vehicle received {N<sub>8</sub>}K<sub>RSU2-v</sub> RSU<sub>2</sub> believes RSU<sub>2</sub> received {N<sub>7</sub>}K<sub>v-RSU2</sub>

P4: Vehicle believes  $PK_{\sigma}(RSU_2, r_{RSU_2}P)$  $RSU_2$  believes  $PK_{\sigma}(vehicle, r_{f_i}P)$ 

P5: Vehcle believes SV([ $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ] $SK_{RSU_2}$ ,  $PK_{RSU_2}$ , ( $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ))

RSU<sub>2</sub> believes SV([ $f_v^i$ ,  $Exp_{f_v^i}$ ,  $TS_4$ ,  $N_8$ ] $SK_{f_v^i}$ ,  $PK_{f_v^i}$ , ( $f_v^i$ ,  $Exp_{f_v^i}$ ,  $TS_4$ ,  $N_8$ ))

P6: Vehicle believes ((RSU<sub>2</sub> says ( $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ )  $\supset PK_{\delta}(RSU_2, r_{RSU_2}P)$ )

RSU<sub>2</sub> believes ((vehicle says( $f_{\nu}^i$ ,  $Exp_{f_{\nu}^i}$ ,  $TS_4$ ,  $N_8$ )) $\supset PK_{\delta}(vehicle, r_{f_i}P)$ )

P7: Vehicle believes  $PK_{\delta}$  (vehicle,  $r_{f_{\nu}^{i}}P$ )  $RSU_{2}$  believes  $PK_{\delta}(RSU_{2}, r_{RSU_{2}}P)$ 



P8: Vehicle believes (vehicle sees  $PK_{\delta}$ (vehicle,  $r_{f_{\nu}^{i}}P$ )) RSU<sub>2</sub> believes (RSU<sub>2</sub> sees  $PK_{\delta}(RSU_{2}, r_{RSU_{2}}P)$ )

P9:  $\neg$  (vehicle said  $\{N_8\}K_{v-RSU_2}$ )  $\neg$  (RSU<sub>2</sub> said  $\{N_7\}K_{RSU_2-v}$ )

P10: OBU<sub>i</sub> believes fresh(N<sub>7</sub>) OBU<sub>i</sub> believes fresh(N<sub>8</sub>)

(3) Security proof

From P2, P4, P5, Ax4, we can get:

S1: Vehicle believes RSU<sub>2</sub> said ( $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ) RSU<sub>2</sub> believes vehicle said ( $f_v^i$ ,  $Exp_{f_v^i}$ ,  $TS_4$ ,  $N_8$ )

From S1, P1, Ax19, we can get:

S2: Vehicle believes RSU<sub>2</sub> says ( $ID_{RSU_2}$ ,  $Exp_{RSU_2}$ ,  $TS_3$ ,  $N_7$ ) RSU<sub>2</sub> believes vehicle says ( $f_{\nu}^i$ ,  $Exp_{f_{\nu}^i}$ ,  $TS_4$ ,  $N_8$ ) ( $G_1$  **is proved**)

From S2, P6, Ax1 and Necessitation, we can get:

S3: Vehicle believes  $PK_{\delta}(RSU_2, r_{RSU_2}P))$  $RSU_2$  believes  $PK_{\delta}(vehicle, r_{f_i}P))$ 

From S3, P7, Ax5, we can get:

S4: Vehicle believes sharedkey( $K_{v-RSU_2}$ , vehicle, RSU<sub>2</sub>) RSU<sub>2</sub> believes sharedkey( $K_{RSU_2-v}$ , RSU<sub>2</sub>, vehicle) where  $K_{v-RSU_2} = F(r_{f_v^i}, r_{RSU_2}P)$ ,  $K_{RSU_2-v} = F(r_{RSU_2}, r_{f_v^i}P)$ 

From P2, Ax1, Ax8, we can get:

S5: Vehicle believes (vehicle sees  $PK_{\delta}(RSU_2, r_{RSU_2}P))$  $RSU_2$  believes  $(RSU_2 \text{ sees } PK_{\delta}(vehicle, r_{f_v^i}P))$ 

From S5, P8, Ax5, we can get:

S6: Vehicle believes vehicle sees sharedkey( $K_{\nu-RSU_2}$ , vehicle, RSU<sub>2</sub>)

RSU<sub>2</sub> believes RSU<sub>2</sub> sees sharedkey( $K_{RSU_2-\nu}$ , RSU<sub>2</sub>, vehicle)

where  $K_{v-RSU_2} = F(r_{f_v}^i, r_{RSU_2}P)$ ,  $K_{RSU_2-v} = F(r_{RSU_2}, r_{f_v}^iP)$ 

From S4, S6, the definition of SharedKey(K-, A, B), we can get:

S7: Vehicle believes sharedkey( $K_{\nu-RSU_2}$ -, vehicle, RSU<sub>2</sub>) RSU<sub>2</sub> believes sharedkey( $K_{RSU_2-\nu}$ -, RSU<sub>2</sub>, vehicle) (G<sub>3</sub> **is proved**)

From P1, P2, S4, Ax16, Ax17, we can get:

S8: Vehicle believes fresh $(K_{v-RSU_2})$ RSU<sub>2</sub> believes fresh $(K_{RSU_2-v})$ (G<sub>5</sub> **is proved**)

From P2, P9, S8 and the definition of confirm $_p(X)$ , we can get:

S9:  $confirm_{vehicle}(K_{v-RSU_2})$  $confirm_{RSU_2}(K_{RSU_2-v})$ 

From S7, S9, and the definition of SharedKey(K+, A, B), we can get:

S10: Vehicle believes sharedkey( $K_{v-RSU_2}+$ , vehicle, RSU<sub>2</sub>) RSU<sub>2</sub> believes sharedkey( $K_{RSU_2-v}+$ , RSU<sub>2</sub>, vehicle) (G<sub>4</sub> **is proved**)

From P3, S4, Ax3, we can get:

S11: vehicle believes RSU<sub>2</sub> said  $N_8$ 

RSU<sub>2</sub> believes vehicle said N<sub>7</sub>

From S11, P10, and Ax19, we can get:

S12: vehicle believes RSU<sub>2</sub> says N<sub>8</sub> RSU<sub>2</sub> believes vehicle says N<sub>7</sub> (G<sub>2</sub> **is proved**)

#### B. FURTHER SECURITY AND PRIVACY ANALYSIS

According to the security and privacy requirements of VANETs, we further analyze the security of the proposed scheme in the following aspects [30].

## 1) SECURITY ANALYSIS

#### a: AUTHENTICATION

In VANETs, Authentication is the process of checking the authenticity and accuracy of certain claims, e.g., identity, privileges and authority. In the proposed scheme, all vehicles are required to perform mutual authentication protocol before getting network services from surrounding vehicles and RSUs. Depending on the group signature mechanism and identity based on signature, vehicles and RSUs can confirm the legitimacy of their identities. Besides, through Diffie-Hellman key exchange mechanism and challenge value, vehicles and RSUs can confirm that the information is transmitted correctly and a safe communication tunnel is built.

# b: ACCOUNTABILITY

In some scenarios, when some vehicles commit illegal acts, e. g. broadcasting a forged warning message, there exists the serious risk of unnecessary traffic jams and accidents. In this situation, law enforcement agencies needs to have capacity to accurately identify the real identity of illegal vehicles and hold them accountable. In addition, accountability means non-repudiation, that is, sender cannot repudiate the message that has been sent. In the proposed scheme, each vehicle sends CC signature or group signature to prove the legitimacy of its identity. Receiver cannot know the true identity of sender, but once the vehicle has performed illegal acts, RTA and TA can resolve the real identity of the signer according to the content of the signature. Signer can not deny its signature, which meets accountability well.

# c: RESTRICTED CREDENTIAL USAGE

Usage of a legal credential is required to to be limited by time and parallel use. In AAAS, as identity based signature is adopted, the identity of the vehicle is identified as a credential for authentication and accountability. In addition, since uncontrolled identity and signature of the vehicle may lead to abuse, and the attacker may use these credentials to launch a Sybil attack, AAAS adds expiration and timestamp into the signer's public key and signatures respectively to control service time of credential and prevents the signature used as credentials from being reused.

# d: CREDENTIAL REVOCATION

As vehicles may be sold or broken, and theirs OBU could be compromised, it is crucial to exclude malfunctioning



or misbehaving vehicles from the VANETs. Consequently, law enforcement agencies must be able to revoke their pseudonyms. AAAS implements vehicle credential revocation through cooperation mechanism between RTA and TA.

When a vehicle is considered illegal, its signatures, pseudonyms and expirations are required to be sent to RTA. When receiving these messages, RTA is able to find pseudonym of illegal vehicles issued by TA. TA can reveal the true identity of illegal vehicle and distribute credential revocation List (CRL) to achieve credential revocation.

#### 2) PRIVACY REQUIREMENT

# a: MINIMUM DISCLOSURE

Minimal disclosure means that messages revealed by receivers should be kept to minimum in communication. In the mutual authentication of the proposed scheme, all messages sent need to be adaptive to authentication requirements and additional messages are not allowed to be added to authentication messages.

#### b: ANONYMITY AND UNLINKABILITY

It is the basis of protecting vehicle privacy to ensure vehicle communication anonymously. Based on the group signature mechanism, in AAAS, the verification of the vehicle's identity is realized by verifying the identity issued by TA and RTA. Verifier only needs to determine that the verified vehicle is approved by TA or RTA, and do not need to know the real identity of vehicle. Besides, as attackers cannot obtain the real identity of the vehicle through monitored messages, anonymous communication can also meet the privacy requirements of unlinkability in VANETs. In addition, multiple pseudonyms issued by TA and RTA also provide support for the vehicle to change pseudonyms regularly.

# c: DISTRIBUTED RESOLUTION AUTHORITY

In order to protect the security of the vehicle's true identity, the capacity to resolve the identity of the vehicle should be distributed among multiple authorities, no authority can directly resolve the real identity of the vehicle by itself. In the proposed scheme, TA and RTA have to cooperate for the resolution of vehicle real identity. Specifically, RTA queries the pseudonym  $a_{\nu}^{i}$  issued by TA for the vehicle through the public pseudonym  $f_{\nu}^{i}$  of the vehicle, and TA is able to obtain the real identity of the vehicle through  $a_{\nu}^{i}$ .

#### d: PERFECT FORWARD PRIVACY

In VANETs, the resolution of a vehicle credentials should not decrease unlinkability of other credentials of the vehicle. In AAAS, all broadcasted pseudonyms and certificates only indicate the legitimacy of their identity. More concretely, a Vehicle anonymous credential does not contain information about other credentials of the vehicle. Consequently, attackers can not obtain any information about other credentials of the vehicle.

TABLE 3. Symbol, description, and execution time.

Symbol	Description	Execution time(ms)
$T_{\rm mtp}$	The execution time of hash-to-point	21.94
$T_{bp}$	The execution time of bilinear pairing	6.05
$T_{pm}$	The execution time of point multiplication	9.79
$T_{pe}$	The execution time of point exponentiation	9.82

#### V. PERFORMANCE ANALYSIS

In this section, AAAS is compared with CPAS [12], EDKM [16], LIAP [13], and GSSA [18] in anonymous authentication. We give the details from 3 aspects: communication overhead, computation cost, and signaling cost.

#### A. COMPUTATIONAL COST

Computational cost is defined as the total amount of computation in authentication protocol. In order to analyze and compare the computational costs of above schemes, we need to consider operations that consume a lot of computing resources. As the processing time of bilinear pairing and point multiplication operation are thousands times of point addition operation or hash function, we ignore the cost of such low computation operations.

In order to obtain the execution times of cryptographic operations, a Type A pairing uses JAVA Pairing-based Cryptography (JPBC) library [35] is adopted. We have executed the benchmark on the hardware platform with Intel(R) Core(TM) i7-6700HQ CPU running at 2.6 GHz with 2GB of RAM. Debian 9.4 was the operating system. JPBC is a Java porting of the PBC Library written in C, which provides a full ecosystem of interfaces and classes to simplify the use of bilinear maps and supports both exponentiation and pairing preprocessing. The experiment uses bilinear map  $e: G_1 \times G_1 \rightarrow G_T$ ,  $G_1$  and  $G_T$  represent additive group and multiplicative group with order q respectively, which generated by P. The curve uses an equation  $y^2 = x^3 + x \mod P$ p with an embedding degree d = 2, prime number p = 512bits, and Solinas prime number q = 160 bits. The experiment results are shown in Table 3.

For anonymous authentication in CPAS, vehicle first chooses  $r \in Z_q^*$  and computes  $U = rP \in G_1$ ,  $h' = H_2(PID, M, TS, T, U)$ , and V = h'S + rQ', where PID is vehicle pseudonym ID, M is a traffic-related message, TS is current timestamp, S is vehicle private key issued by private key generator (PKG), T and Q' are sysmtem parameter. Then vehicle signs M and TS to get:  $\tau = < T, U, V >$ . Finally  $< PID, M, TS, \tau >$  are sent to RSU. When receiving the message from vehicle, RSU is required to compute  $h = H_2(PID, T)$  and  $h' = H_1(PID, M, TS, T, U)$ . After that, RSU checks  $e(V, P) = e(hP_{pub} + h'hT, Q)e(U, Q')$  to verify whether  $\tau$  is legal. Consequently, computational cost of CPAS contains seven point multiplication operations, three bilinear map operations, and map-to-point hash function operation in  $G_1$ .

In EDKM, for signing message M, vehicle needs to compute  $U = H_1(r||M)$ ,  $V = H_1(rg||M)$ ,  $T_1 = \alpha U$ ,



 $T_2 = \alpha V + A$ , and  $\delta = \alpha x$ , where r and  $\alpha$  are random numbers selected by the vehicle, g is parameter generated by TA, x and A are vehicle group keys. Then vehicle chooses random numbers  $r_{\alpha}$ ,  $r_{x}$ ,  $r_{\delta} \in Z_{q}^{*}$  and computes  $R_{1} = r_{\alpha}U$ ,  $R_{2} =$  $e(T_2, P_1)^{r_x} e(V_i, P_2)^{-r_\alpha} e(V_i, P_1)^{-r_\delta}, R_3 = r_x T_1 - r_\delta U, c =$  $H_2(M||r||T_1||T_2||R_1||R_2||R_3), s_\alpha = r_\alpha + c\alpha, s_x = r_x + cx_i,$  $c, s_{\alpha}, s_{x}, s_{\delta}$ ). When geting M and  $\sigma$ , RSU computes U = $H_1(r||M), V_j = H_1(rg||M), \tilde{R_1} = s_{\alpha}U - cT_1. \tilde{R_2} = e(T_2,$  $(P_1)^{s_x} e(V_j, P_2)^{-s_\alpha} e(V_j, P_1)^{-s_\delta} (e(T_2, P_2)/e(PK_{RM_i}^1, PK_{RM_i}^1))^c$  $\tilde{R}_3 = s_x T_1 - s_\delta U$ . If  $c = H_2(M||r_2||T_1||T_2||\tilde{R}_1||\tilde{R}_2||\tilde{R}_3)$ holds, then vehicle is thought as legal vehicle. Therefore, EDKM computational cost includes nineteen point multiplication operations, seven point exponentiation operations, eight bilinear map operations, and four map-to-point hash function operation in  $G_1$ .

In LIAP, vehicle first selects a random number  $k_i \in Z_q^*$  to compute  $PID_i^1 = k_i P$ ,  $PID_i^2 = RID_i \oplus H(k_i PK_{CA})$ ,  $PSK_i^1 = m_i^1 PID_i^1$ , and  $PSK_i^2 = m_i^2 H(PID_i^1, PID_i^2)$ , where  $RID_i$  is the real identity of vehicle,  $PID_i = (PID_i^1, PID_i^2)$  is the anonymous identity of vehicle, and  $PSK_i = (PSK_i^1, PSK_i^2)$  is the corresponding private key. Then the signature of message M is  $\sigma_i = PSK_i^1 + h(M)PSK_i^2$ . Finally, vehicle sends  $PID_i$ , M,  $PK_{RSU}$ , and  $\sigma_i$  to RSU. When the message is received, RSU checkverifies the equation  $e(\sigma_1, P) = e(PID_i^1, RPK_i^1) \times e(h(M)H(PID_i^1||PID_i^2), RPK_i^2)$ , if the equation holds, RSU accepts the signature and vehicle is considered as a legal vehicle. Otherwise, RSU accepts it. Therefore, LIAP communicational cost comprises of six point multiplication operations, three bilinear map operations, and three map-to-point hash function operation in  $G_1$ .

In GSSA, vehicle first chooses a variable  $t \in Z_q^*$ , and computes  $\sigma_1 = C_1 g_1^t$ ,  $\sigma_2 = C_2 (h_1 \cdot Y)^{-t}$ ,  $\sigma_3 = (\sigma_1)^y$ ,  $\sigma_4 =$  $H_2(M)^y$ , and  $\sigma_5 = H_1(M||\sigma_1||\sigma_2||\sigma_3||\sigma_4||H_1(GSM_i||TS))$ , where  $C_1$  and  $C_2$  are parameters issued by group manager RSU,  $g_1$  is generators of  $G_1$ ,  $h_1 \in G_1$ , Y is the public key of vehicle, and M is a plaintext containing information such as message sequence number, position, speed etc. Then vehicle sends its signature  $\sigma = {\sigma_1, \sigma_2, \sigma_3, \sigma_4, \sigma_5}$  and M to RSU. When receiving  $\sigma$  and M, RSU checks whether  $\sigma_4$  and  $\sigma_5$  is legal. Then, RSU uses the system parameters  $g_2$ ,  $h_2$ ,  $U_2$  and the group public key A to check  $e(\sigma_2, g_2)e(\sigma_1, h_2)e(\sigma_3, U_2) =$ A, if the equality holds, vehicle is considered as a legal. Consequently, the computational cost of GSSA consists of five point multiplication operations, three bilinear map operations, four point exponentiation operations, and two map-topoint hash function operation in  $G_1$ .

In AAAS, vehicle is required to sign msssage  $\langle f_v^i, Exp_{f_v^i}, TS_4, N_8 \rangle$  for authentication. vehicle computes its signature  $\sigma = \{V_v', W_v'\}$ , where  $V_v' = r_v p$ ,  $W_v' = r_v^{-1} s k_i + H_2(f_v^i||Exp_{f_v^i}||TS_4||N_8, V_v')b_i$ , and  $r_v \in Z_q^*$  is a random number selected by vehicle. Then vehicle sends  $f_v^i, Exp_{f_v^i}, TS_4$ ,  $N_8$ , and  $\sigma$  to RSU. When receiving the message from vehicle, RSU checks  $(f_v^i P_{pub}, f_v^i)e(V_v', H_2((f_v^i||Exp_{f_v^i}||TS_4||N_8, V_v')) == e(V_v', f_v^i W_v')$  to verify whether sign is legal. AAAS

**TABLE 4.** Comparison of computational costs of schemes.

Scheme	Computational cost	Execution time(ms)
CPAS [12]	$7T_{pm} + 3T_{bp} + T_{mtp}$	108.62
		390.91
	$6T_{pm} + 3T_{bp} + 3T_{mtp}$	142.71
GSSA [18]	$3T_{bp} + 5T_{pm} + 2T_{pe} + 2T_{mtp}$	130.62
AAAS	$\left  6T_{pm} + 3\hat{T}_{bp} + 2\hat{T}_{mtp} \right $	120.77

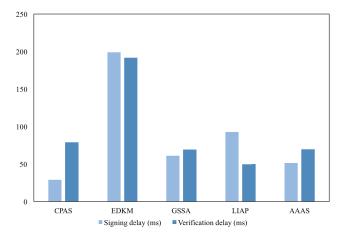


FIGURE 9. Comparison of computational costs.

communicational cost includes six point multiplication operations three bilinear map operations, and two map-to-point hash function operation in  $G_1$ .

The comparison of computational costs is presented in Table 4 and Figure 9.

From Table 4 and Figure 9, we can observe that CPAS has a lower computational cost compared with AAAS. However, CAPS does not consider how to establish a session key, which is vital to guarantee secure communication between vehicle and RSU. Besides, since the signature of vehicle does not contain challenge value, it is difficult for the vehicle to determine whether RSU receives the message sent by the vehicle.

# **B. COMMUNICATION COST**

Communication cost refers to the total size of message transmitted. According to [32], [33], for type A pairing with respect to 80 bit security level, the size of p is equal to 64 bytes, A point on the group of points  $E(F_q)$  consists of x and y coordinates. This means that the size of each element in  $G_1$  is 64\*2=128 bytes whilst that of each element in  $G_2$  is 20\*2=40 bytes. In addition, the size for a general hash function in  $Z_q^*$ , a expiration, and a timestamp are considered to be 20 bytes, 4 bytes, and 4 bytes, respectively. As the basic configuration information is the same for above schemes, we ignore the size of message and only take into account the size of the signature on the message with the corresponding pseudo-identity.

In CPAS, vehicle broadcast  $\tau = \langle T, U, V \rangle$  with timestamp *TS*, pseudonym *PID* to RSU, where  $T, U, V \in$ 



TABLE 5. Comparison of communication cost of schemes.

Scheme	message-signature	communication cost (byte)
CPAS [12]	$3 G_1  +  TS  +  PID $	392
EDKM [16]	$ 5 G_1  + 2 Z_a^* $	680
LIAP [13]	$ 4 G_1  +  TS $	516
GSSA [18]	$ 4 G_1  +  Z_q^*  +  TS $	536
AAAS	$ 2 G_1  +  Z_q^*  +  TS  +  EXP $	304

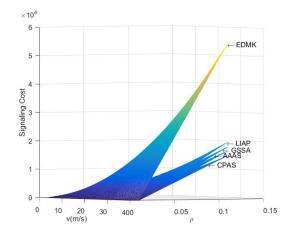


FIGURE 10. Signaling cost.

 $G_1$ . This results in communication cost of CPAS is 128\*3+4+4=392 bytes. Vehicle in EDKM sends signature  $\sigma = (r, T_1, T_2, c, s_\alpha, s_x, s_\delta)$  for authentication, where  $r, c \in \mathbb{Z}_q^*, T_1, T_2, s_\alpha, s_x, s_\delta \in G_1$ . Thus, the communication cost of EDGK is: 128 \* 5 + 20 \* 2 = 680bytes. In LIAP, vehicle is request to sends its pseudo-identity  $PID_i = (PID_i^1, PID_i^2) \in G_1$ , the public key  $PK_{RSU} \in G_1$ , timestamp TS, and its signture  $\sigma \in G_1$  to the RSU. Thus, the total communication cost of LIAP is 128 \* 4 + 4 =516 bytes. In GSSA, vehicle is required to send message  $\sigma = \{\sigma_1, \sigma_2, \sigma_3, \sigma_4, \sigma_5\}$  and M to RSU, where  $\sigma_1 = C_1 g_1^t$ ,  $\sigma_2 = C_2(h_1 \cdot Y)^{-t}, \ \sigma_3(\sigma_1)^y, \ \sigma_4 = H_2(M)^y \in G_1, \ \text{and}$  $\sigma_5 = H_1(M||\sigma_1||\sigma_2||\sigma_3||\sigma_4||H_1(GSM_j||TS)) \in Z_q^*$ . Therefore, the total communication cost of GSSA in authentication is 128 \* 4 + 20 + 4 = 536 bytes. In AAAS, vehicle needs to sends signature  $\sigma = \{V'_{\nu}, W'_{\nu}\}, V'_{\nu}, W'_{\nu} \in G_1, N_8 \in Z_q^*$ with pseudo-identity  $f_v^i$ , expriation  $Exp_{f_v^i}$ , timestamp  $TS_4$ , and challenge value  $N_8$  to RSU. Thus, the total communication cost of AAAS is  $20+4+4+20+128 \times 2 = 304$  bytes. The result in communication cost of scheme is shown in table 5.

# C. SIGNALING COST

In this section, we adopt fluid-flow model to evaluate signaling cost in authentication. We assume that subnets in VANETs are circular and of same size. Crossing rate(R) and signaling cost (SC) are defined as:

$$R = \frac{\rho vL}{\pi}$$
 (1)  
 
$$SC = HL \times R$$
 (2)

$$SC = HL \times R$$
 (2)

where  $\rho$ ,  $\nu$ , L refer to vehicle density, vehicle average velocity, and permeters of a subnet. HL means authentication delay,

which includes communication overhead and transmission delay. Acording to [34], We sets  $L = 100 \, m, \, \rho = 0.1 \, \sim$  $0.01(1/m^2)$ ,  $v = 0 \sim 40(m/s)$ , the wireless bandwidth is 6 Mbps. The result is shown in Figure 10.

Vehicle density and velocity have a great influence on the signaling overhead. The signaling overhead increases rapidly as the vehicle density and velocityincreases. According to Figure 10, we can see that AAAS owns lower signaling cost than EDKM, LIAP, and GSSA due to low computational cost and communication cost. AAAS and CPAS have similar signaling cost, but AAAS has higher performance due to lower communication cost. Besides, the computational overhead of the session key in CPAS is also not negligible.

#### VI. CONCLUSION

This paper proposes an anonymous authentication scheme based on group signature in VANETs. Region trust authority as group manager is added to support vehicles to perform anonymous authentication as the group members. Pseudonym mechanism and identity based on signature mechanism are adopted, which reduces the costs caused by the storage and verification of pseudonym certificates. Moreover, security and performance analysis demonstrate that the proposed scheme is robust and efficient.

In the future, we will propose a V2V authentication scheme based on AAAS, and simulate the proposed scheme to obtain more accurate performance results.

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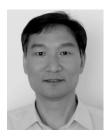


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